

Isabella Porras

(607)223-8619 • ip9515@rit.edu • <https://bellap18.github.io/>

OBJECTIVE

Seeking an internship using skills in C#, Unity, and more. Available summer 2025.

EDUCATION AND AWARDS

Rochester Institute of Technology

Rochester, NY

Golisano College of Computing and Information Sciences

Bachelor of Science, Game Design and Development

Anticipated May 2027

Minor in Creative Writing

- GPA: 3.52/4

- Recipient of the Presidential Scholarship (merit-based) & Performing Arts Scholarship

Relevant Coursework: Intro to Web Tech, 3D & 2D Animation and Asset Production, Interactive Media Development, and Game Development and Algorithmic Problem-Solving.

SKILLS

Technical Skills: Unity, Photoshop, HTML, CSS, Git

Programming Languages: C#, Javascript (novice)

Operating Systems: Windows

PROJECTS

Go Fetch! (Academic Project)

March 2024 - May 2024

- Led a team of 3 people to create a platformer using monogame, including level design, character interaction, and layout/UI design
- Kept the team updated on due dates and meetings while working on the functionality of the game's screens, implementing sound, and helping debug issues that would arise
- Created an esthetically pleasing and functional 3-level game(including tutorial) with a "god-mode" to allow the player an easy way to explore the game

Veleyra: Into the Forest of Forgetting (academic project)

February 2024 - May 2024

- Utilized a platformer in Unity using a template and designing the assets, UI, and animation in the game
- Designed and animated the sprites for the game while implementing a story, scene changes, the sprites, and the game environment
- Created a playable game (with a few bugs) where the player could interact with the main menu, watch the animated scene, and proceed into the game

EXPERIENCE

Millennium Games

Rochester, New York

Retail Associate

August 2023 - Present

- Kept up to date on tabletop game mechanics, design, and popularity to help cater to choices and sales for customers based on their interests
- Created forums and spreadsheets for events and worked with inventory and receiving the products
- Understanding and utilizing various software to properly manage and run events

ACHIEVEMENTS & EXTRACURRICULAR ACTIVITIES

Candor Junior Senior High School

June 2023

- Valedictorian of the class of 2023

RIT Esports Editor and Broadcaster

September 2024 - Present

- Part of a team that focuses on creating high-quality content and showcasing our teams by editing gameplay on After Effects, using OBS to live stream matches, and communicating gameplay with the viewers